

INSTRUCTIONS

AGES 7+

CONTENTS

Game Unit

OBJECT OF THE GAME

Get four black checkers in a row, up and down, across or diagonally before the computer gets four white checkers in a row.

GAME SUMMARY

You (the PLAYER) control the black checkers; the COMPUTER controls the white checkers. Compete against the computer in your choice of 2 games and 3 skill levels.

THE 2 GAMES

Game 1 is classic Connect Four play. Alternate turns with the computer, dropping checkers strategically into the grid.

Game 2 is a disappearing grid challenge! It plays the same as Game 1, except that all checkers in the grid disappear shortly after each checker is dropped. Now you must remember where the checkers are as you plot your next move!

THE 3 SKILL LEVELS

The higher the level, the more strategically the computer "thinks." Skill Level 1 is Beginner, Skill Level 2 is Intermediate, Skill Level 3 is Expert.



A LOOK AT YOUR GAME UNIT

GETTING STARTED

Waking up the Game: If no buttons are pressed for one minute, the game will go into "sleep mode." To "wake up" the game, press any button.

Starting a New Game: Press and hold NEW GAME. The display will show GAME and flash SELECT, as the game waits for you to select a game and skill level.

Selecting a Game: Press the SELECT arrows to choose Game 1 or 2. Then press ENTER/ON.

Selecting a Skill Level: Press the SELECT arrows to choose Skill Level 1, 2 or 3. Then press ENTER/ON.

TAKING A TURN

When it's your turn, you'll see PLAYER under the grid and a flashing black checker in the center above the grid.

Decide the column where you want to drop your checker. Press the SELECT arrows to move your checker to the desired column.

Getting a Hint: In Game 1, Skill Level 1, you can ask the computer for help on any turn! Press the HINT button, and a black checker will appear above a column to reveal your best move.

After choosing a column, press the ENTER/ON button to drop your checker down to the lowest open slot in the grid.

Now it's the computer's turn. The computer will "think" for a short time, then drop a white checker into the grid.

HOW TO WIN

Continue playing until you get four black checkers in a row, or the computer gets four white checkers in a row. If you win, a WIN message will flash. If the computer wins, a GAME OVER message will flash. Ties: If the grid fills up without either side winning, the game ends in a tie.

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To get your Club Pogo[™] 30-day membership, access www.pogo.com/pocket*, and enter the 20-digit code that appears on the back label of your game unit. Then start enjoying all that Club Pogo[™] has to offer!

- Play hundreds of exciting games, some of which are exclusive to Club Pogo™
- Earn rewards and points
- Connect with a fun game-loving community
- Show your personality with fun profile images
- Have a chance to win cash and prizes**

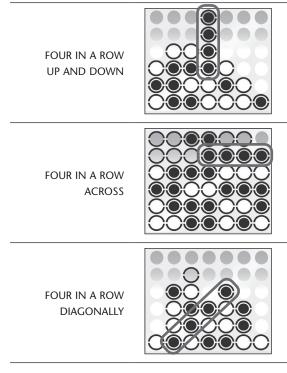


* Requires internet access and valid pogo account. You must be 13+ to register with EA online. Codes must be redeemed by 12/31/2010.

** NO PURCHASE NECESSARY to enter or win. Must be 13+ to enter prize drawings. Other restrictions apply. Go to www.pogoprizerules.com for complete rules.

THREE WAYS TO WIN!

Here are three examples of games won by the PLAYER with four black checkers in a row.



SCORING

After each game, the computer will automatically display the current total of wins (games you've won), ties, and games played, followed by the game number and skill level you are playing. A running record is kept until you change the game number and/or skill level.

STARTING AGAIN

To start a new game at your current game number and skill level, press the ENTER/ON button.

To start a new game at a different game number or skill level, press and hold the NEW GAME button for 3 seconds. You can then select and enter the game number and skill level.

Exiting a Game: You can use the NEW GAME button to exit a game at any time – but the game will count as a loss.

HIGH SCORE

Press the HIGH SCORE button to see the highest level at which you've beaten the computer. The chart below shows the rank of difficulty.

Skill Number	
1	Easiest
1	1
2	
2	
3	¥
3	Hardest





Replace with 1 x 3.0V "CR2032" lithium battery. Phillips/cross head screwdriver (not included) needed to replace battery.

To replace the battery:

Loosen the screw on the battery compartment, located on the back of the game unit,

and remove the door. Insert the battery "+" side up into the battery compartment as shown. Then replace the door, tighten the screw, and push in RESET.

IMPORTANT: BATTERY INFORMATION

1. As with all small batteries, the battery used with this product should be kept away from small children who still put things in their mouths. If it is swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. If you reside outside the United States, have the doctor call your local poison control center. 2. Always follow the instructions carefully. Use only the battery specified and be sure to insert it correctly by matching the + and - polarity markings. 3. Remove exhausted or dead battery from the product.

Remove battery if product is not to be played with for a long time.
Do not short-circuit the supply terminals.
Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.
RECHARGEABLE BATTERIES: Do not mix these with any other types of batteries. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.

"NOTE TO UK Consumers:

This product and its battery must be disposed of separately at your local waste recycling centre. Do not dispose of in your household waste bin."

MAINTENANCE

- Handle the game carefully.
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, push in RESET on back; or remove and reinsert the battery to reset the computer; or try a new battery.

We will be happy to hear your questions or comments about this game. US consumers please write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll free). Canadian consumers please write to: Hasbro Canada Corporation, 2350 de la Province, Longueuil, QC Canada, J4G 1G2. European consumers please write to: Hasbro UK Ltd., Hasbro Consumer Affairs, P.O. BOX 43, Caswell Way, Newport, Wales, NP19 4YD, or telephone our helpline on 00 800 2242 7276.

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